

Graduate Computing Course

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7/11/2024

Course Outline

<https://indico.ph.qmul.ac.uk/event/2175/>

2024 Graduate Lectures (II)

31 Oct 2024, 12:00 → 7 Nov 2024, 14:00 Europe/London

Bancroft Building

Gitanjali Poddar (Queen Mary)

Description Zoom link: <https://cern.zoom.us/j/8157769491?pwd=TWRtN0s0ZXVpa05sK293WHM3R1pVUT09>

THURSDAY 31 OCTOBER

12:00 → 14:00 Linux and Git

G.13

WEDNESDAY 6 NOVEMBER

15:00 → 17:00 C++ and ROOT

1.03 (Bancroft Building)

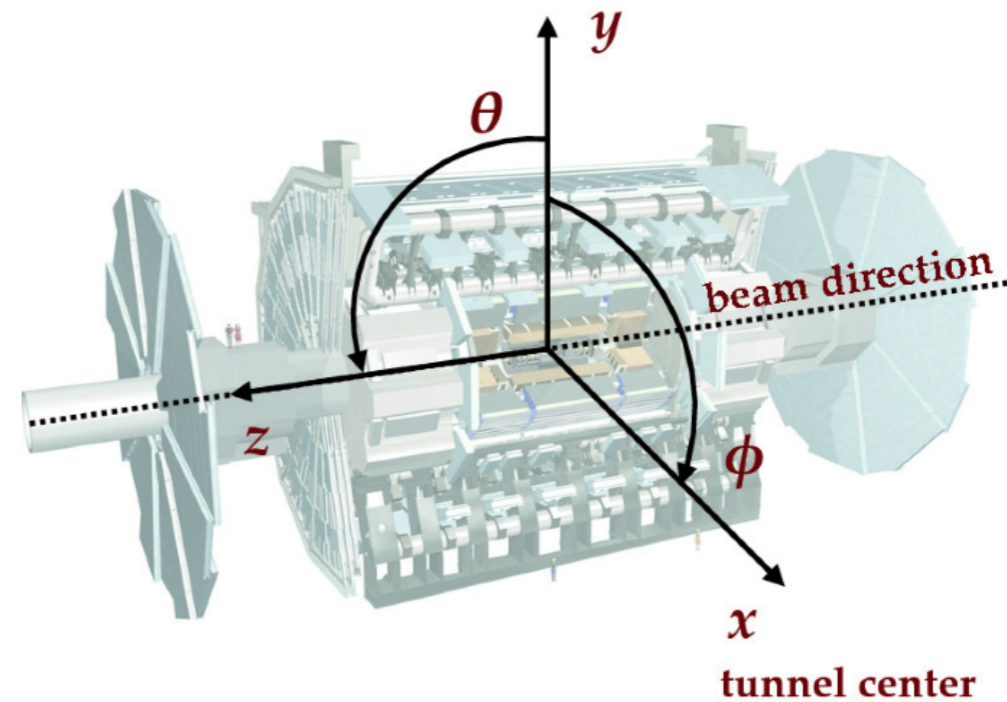
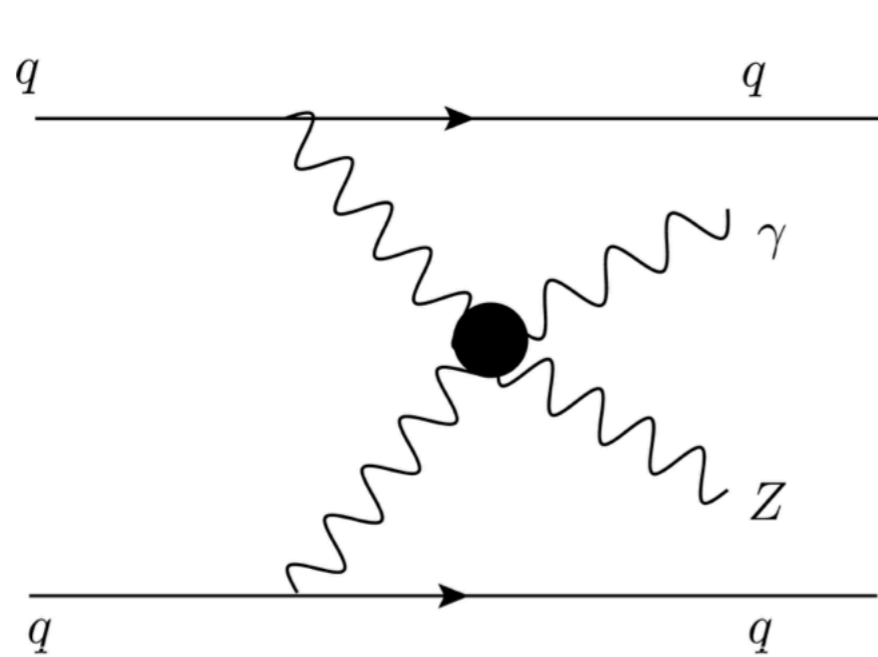
THURSDAY 7 NOVEMBER

12:00 → 14:00 More ROOT and PyROOT

1.03 (Bancroft Building)

Part I: Intro to ROOT (II)

Introduction



- Analysis signature: $qq \rightarrow Z(\rightarrow l^+l^-)\gamma qq$
 - Final state objects: 2 quark jets, 2 leptons and 1 photon
- Data is in events.root
 - Contains ttree which has p_T, E, η, ϕ of each final state object and event number

Goals

- Compute variables m_{jj} , $p_T^{Z\gamma}$, $\Delta\phi(j_1, j_2)$ and store in a tree (Compute.C)
- Plot histogram of m_{jj} with binning {500, 800, 1200, 2000} GeV for $p_T^{Z\gamma} > 50$ GeV. Draw another histogram half its size on the same plot (Hist_Draw.C)
- Some other exercises..

Compute.C

```
//local variables of new tree
Double_t m_jj, pt_llpho, dphi_jj;

//creating new tree
TFile *file = new TFile("computed.root","RECREATE");
TTree *tree_new = new TTree("tree", "computed_tree");
```

Defining tree

```
tree_new->Branch("eventnumber", &evt);
tree_new->Branch("mass_jj", &m_jj);
tree_new->Branch("pt_llpho", &pt_llpho);
tree_new->Branch("d_phi_jj", &dphi_jj);
```

Creating branches of tree

```
//initialising Lorentz vectors for computation
TLorentzVector pho(0., 0., 0., 0.);
TLorentzVector lep1(0., 0., 0., 0.);
TLorentzVector lep2(0., 0., 0., 0.);
TLorentzVector jet1(0., 0., 0., 0.);
TLorentzVector jet2(0., 0., 0., 0.);
```

Creating Lorentz vector objects

```
//computing quantities for new tree
for (int i=0; i<tree_original->GetEntries(); i++)
{
    tree_original->GetEntry(i);
```

```
    pho.SetPtEtaPhiE(pt_pho, eta_pho, phi_pho, e_pho);
    lep1.SetPtEtaPhiE(pt_lep1, eta_lep1, phi_lep1, e_lep1);
    lep2.SetPtEtaPhiE(pt_lep2, eta_lep2, phi_lep2, e_lep2);
    jet1.SetPtEtaPhiE(pt_jet1, eta_jet1, phi_jet1, e_jet1);
    jet2.SetPtEtaPhiE(pt_jet2, eta_jet2, phi_jet2, e_jet2);
```

Updating Lorentz vector objects

```
    m_jj=(jet1+jet2).M();
    pt_llpho=(lep1+lep2+pho).Pt();
    dphi_jj=jet1.DeltaPhi(jet2);
```

Computing required variables

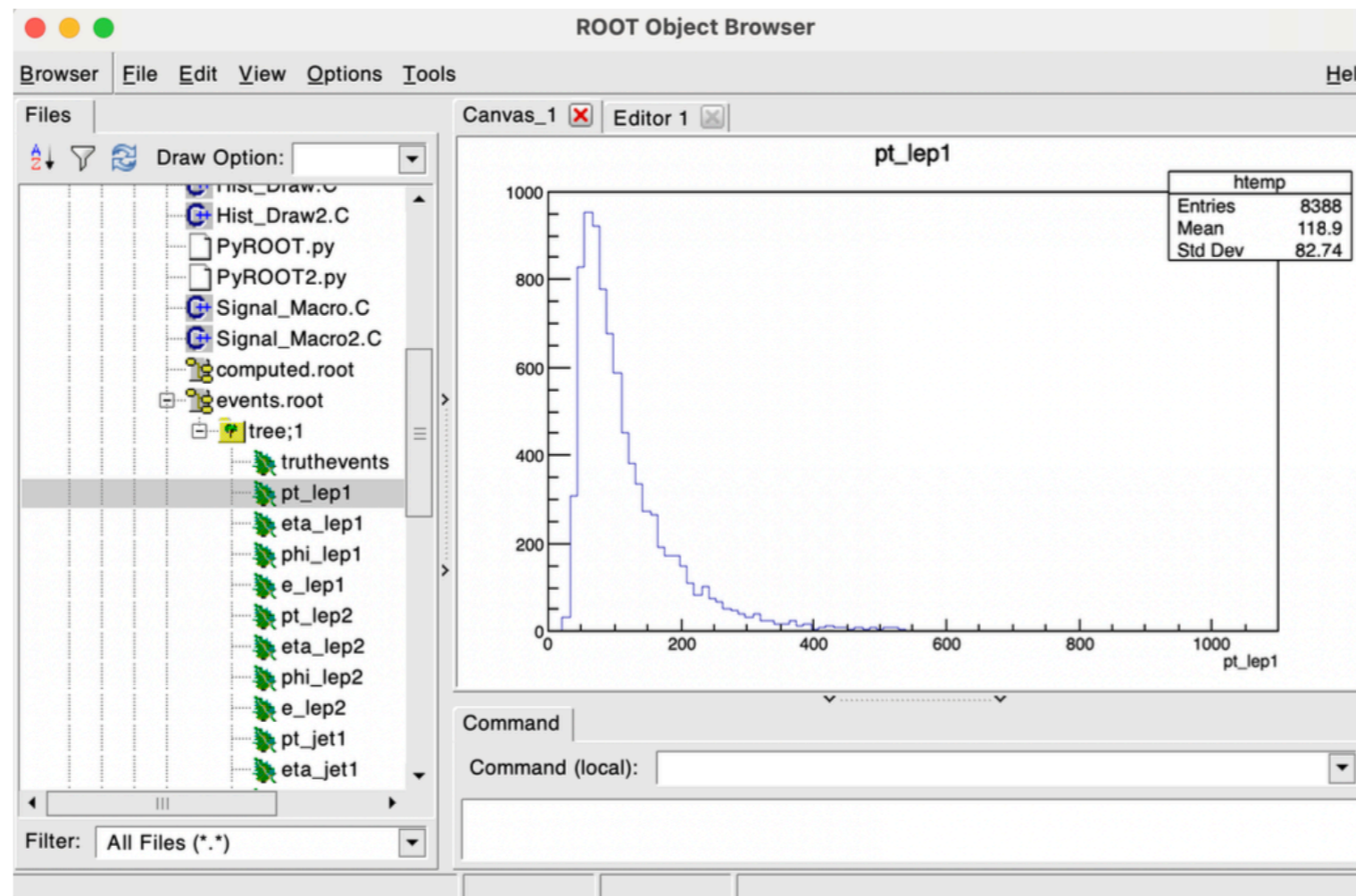
```
    //filling new tree
    tree_new->Fill();
```

Filling tree: all branches get filled at the same time

```
}
```

TBrowser

- TBrowser is useful to read and visualise ROOT files
- Type “TBrowser t” in ROOT shell



Exercise

- Run “Compute.C”. It generates “computed.root”
- In a new macro, compute m_Z , and add it as a branch of the tree in computed.root

Solution: Compute2.C

```
//updating tree
TFile file("computed.root", "UPDATE");
TTree *tree_updated=(TTree*)file.Get("tree");

TBranch *new_branch= tree_updated->Branch("mass_Z", &m_Z);

//initialising Lorentz vectors for computation
TLorentzVector pho(0., 0., 0., 0.);
TLorentzVector lep1(0., 0., 0., 0.);
TLorentzVector lep2(0., 0., 0., 0.);
TLorentzVector jet1(0., 0., 0., 0.);
TLorentzVector jet2(0., 0., 0., 0.);

//computing quantities for updated tree
for (int i=0; i<tree_original->GetEntries(); i++)
{
    tree_original->GetEntry(i);

    pho.SetPtEtaPhiE(pt_pho, eta_pho, phi_pho, e_pho);
    lep1.SetPtEtaPhiE(pt_lep1, eta_lep1, phi_lep1, e_lep1);
    lep2.SetPtEtaPhiE(pt_lep2, eta_lep2, phi_lep2, e_lep2);
    jet1.SetPtEtaPhiE(pt_jet1, eta_jet1, phi_jet1, e_jet1);
    jet2.SetPtEtaPhiE(pt_jet2, eta_jet2, phi_jet2, e_jet2);

    m_Z=(lep1+lep2).M();

    //filling new tree
    new_branch->Fill();
}
```

Use UPDATE option for file

Fill the new branch only and not entire tree

Hist_Draw.C

```
//creating histogram
int bins=3;
float binning[4];
binning[0]=500;binning[1]=800; binning[2]= 1200; binning[3]=2000;

TH1D *hist=new TH1D("h1", "p_{T}^{Z#gamma}>50 GeV", bins, binning);
hist->Sumw2();
```

- Create histogram with unequal binning
- Title of histogram has LaTeX style with #
- Sumw2() enables calculation of errors

```
//creating new histogram whose integral is half of hist
TH1D *hist_half= (TH1D*) hist->Clone();
hist_half->Scale(0.5);
hist_half->Sumw2();
```

- Clone() enables copying histogram

Hist_Draw.C (II)

```
//Plotting histograms
gStyle->SetOptStat(0); → Removes statistics box from plot
TCanvas *c=new TCanvas("c","c");

hist->SetLineColor(kRed);
hist->SetLineWidth(1); → Set histogram plotting options

hist_half->SetLineColor(kBlue);
hist_half->SetLineStyle(kDashed);

hist->GetYaxis()->SetRangeUser(0, 1500);
hist->GetYaxis()->SetTitle("Events"); → Set histogram axes options
hist->GetXaxis()->SetTitle("m_{jj} (in GeV)");

hist->Draw();
hist_half->Draw("same"); → "same" option to superimpose histogram on plot

auto legend = new TLegend(0.7,0.7,0.9,0.9);
legend->AddEntry(hist,"Original","l");
legend->AddEntry(hist_half,"Half","l");
legend->Draw();

c->Update();
c->SaveAs("Histograms.png"); → Update and save histograms after drawing
c->Clear();
c->Close();
```

Hist_Draw.C (III)

```
auto legend = new TLegend(0.7,0.7,0.9,0.9);  
legend->AddEntry(hist, "Original", "l");  
legend->AddEntry(hist_half, "Half", "l");  
legend->Draw();
```

- auto is a C++ keyword that automatically assigns a type to a variable. It is usually used for complicated objects.
Note: you could also use `TLegend *legend=new TLegend(...)`
- `TLegend(x1, y1, x2, y2)`: position of legend on the plot

Exercise II

- Run `Hist_Draw.C`. It generates “Histograms.png”
- In a new macro, plot m_Z :
 - Binning for m_Z : {60, 70, 85, 90, 95} GeV
 - Keep statistics box
 - Save as “Histograms2.pdf”

Solution in `Hist_Draw2.C`

Summary

- ROOT to work on analysis:
 - Create, read and update files
 - Create, read and update trees
 - Create, read and plot histograms
- Many other ROOT features available- documentation online
- **Tip:** work on existing code if possible..

Part II: PyROOT

Introduction

- ROOT has Python bindings
 - `import ROOT`
- Run a .py file as `python file.py`
- **Task 1:** compute m_Z from `events.root`, fill it in a histogram ranging from 60-100 GeV with 5 bins, and save it to `output.root`
- **Task 2:** read the histogram from the `output.root` file and plot it


```
import ROOT
```

```
#reading file and getting tree
file = ROOT.TFile("events.root", "READ")
tree = file.Get("tree")

#creating Lorentz vector objects
lep1 = ROOT.TLorentzVector()
lep2 = ROOT.TLorentzVector()
jet1 = ROOT.TLorentzVector()
jet2 = ROOT.TLorentzVector()
pho = ROOT.TLorentzVector()

#creating histogram
mZ = ROOT.TH1D("h1", "m_{Z}", 5, 60, 100)
mZ.Sumw2()

#reading tree and computing
for i in range(0, tree.GetEntries()):

    tree.GetEntry(i)

    pt_lep1 = getattr(tree, "pt_lep1")
    pt_lep2 = getattr(tree, "pt_lep2")
    eta_lep1 = getattr(tree, "eta_lep1")
    eta_lep2 = getattr(tree, "eta_lep2")
    e_lep1 = getattr(tree, "e_lep1")
    e_lep2 = getattr(tree, "e_lep2")
    phi_lep1 = getattr(tree, "phi_lep1")
    phi_lep2 = getattr(tree, "phi_lep2")

    lep1.SetPtEtaPhiE(pt_lep1, eta_lep1, phi_lep1, e_lep1)
    lep2.SetPtEtaPhiE(pt_lep2, eta_lep2, phi_lep2, e_lep2)

    dilepton = lep1 + lep2
    mZ.Fill(dilepton.M()) #filling histogram

outHistFile = ROOT.TFile.Open("output.root", "RECREATE")
outHistFile.cd()
mZ.Write()
```

```
import ROOT
```

```
#reading file and getting histogram
file = ROOT.TFile("output.root", "READ")
hist = file.Get("h1")

hist.SetStats(0) #turn off statistics box
hist.SetTitle("")
hist.SetLineColor(ROOT.kRed)
hist.SetLineWidth(2)
hist.GetYaxis().SetTitle("Events")
hist.GetXaxis().SetTitle("m_{Z} (in GeV)")

c1 = ROOT.TCanvas("canvas")
c1.cd()
hist.Draw()
c1.Print("hist.png")
```

PyROOT.py and PyROOT2.py: hopefully
comments are self-explanatory!

Summary

- **Exercise:** try to recreate `Compute.C` and `Hist_Draw.C` in PyROOT
- `import ROOT` is the main command to work in PyROOT
- You can work with PyROOT or ROOT (with C++)
 - **Note:** in general, more documentation exists for the latter